<table>
<thead>
<tr>
<th>SYMPTOM</th>
<th>REMEDY</th>
</tr>
</thead>
<tbody>
<tr>
<td>Poor colour (on colour TV)</td>
<td>Adjust TV tuning control slightly. Adjust colour controls on TV.</td>
</tr>
<tr>
<td>Weak or fuzzy sound.</td>
<td>Adjust 'Sound Control' on Game Console.</td>
</tr>
<tr>
<td>No regular TV program.</td>
<td>Antenna not correctly plugged into switchbox.</td>
</tr>
<tr>
<td></td>
<td>TV still tuned to TV game channel.</td>
</tr>
<tr>
<td></td>
<td>Switchbox is still set to 'TV Game' position.</td>
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TELESPORTS PROGRAMMABLE
ADVANCED PROGRAMMABLE VIDEO SYSTEM

OWNER'S MANUAL
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Your new Programmable Video System lets you enjoy a tremendous variety of different video games over your TV. Its versatile microprocessor "brain" and the extensive library of available optional game cartridges allow unlimited fun for the whole family. For example — cartridge 3001 offers 12 action sport games — each playable at 5 different levels of skill — from 'outright beginner' to advanced pro'.

The Programmable Video System attaches easily to most brands of television; any screen size black and white or color. In order to understand and get the most enjoyment from your home video system, please take a few minutes to read this booklet.

TABLE OF CONTENTS
Installation ........................................ 1
Game Cartridges .................................. 2
How To Play — Pro Sport 60 ................. 3
Maintenance ....................................... 4
Trouble Shooting ................................. 5

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INSTALLATION

1-1 Disconnect your TV Antenna lead from the back of your TV and plug it into the socket marked 'Antenna' on the Switchbox furnished with your Programmable Video System.

1-2 Insert the Video System connector plug into the socket marked 'Game' on the switchbox. Then plug the switchbox into the TV Antenna socket at the back of your TV. Set the switchbox to the 'Game' position. Be sure the switch is set all the way over to the 'Game' position.

1-3 Connect the mains adaptor lead to the socket at the back of the Game Console. The special plug on the mains adaptor lead is designed to only connect if the plug is aligned correctly so turn the plug until it fits into the socket. Do not force this plug. Use only the mains adaptor supplied with the system — the use of any other mains adaptor could cause severe damage.

Plug the mains adaptor into the mains.

1-4 Make sure the Video System is switched 'OFF' then carefully insert a cartridge into the slot on the Game Console.

Note that the Cartridge is right side up — that is, the printed label on the Cartridge is right side up and facing towards you; it should slide easily downwards through the 'door' in the Game Console until the cartridge connects inside the game. Be sure the cartridge is firmly connected inside but do not force it.

1-5 Tune your TV to receive the Video System signal as follows:
A. Check that the system is connected properly and the cartridge is fully inserted, then switch 'ON' the Power switch on the Game Console and press the 'RESET' button. Set the switchbox to the 'Game' position.
B. Switch on your TV and switch the TV to an unused channel on the channel selector.
C. Adjust the tuning control on your TV set until the game playing field appears on the TV screen. When you have the set 'tuned-in' properly you will have a sharp clear image.
D. Adjust the TV contrast, brightness, and colour controls (if using a colour TV) for a pleasant picture.
E. On some TV's it may be necessary to adjust the 'horizontal hold' or 'vertical hold'.

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1-7 When playing the games you will hear sound effects over the loudspeaker on your TV. If the game sounds are not clear than it may be necessary to adjust the Sound Control which is located on the underside of the Game Console. Adjust carefully with a small screwdriver and do not use force to turn this control. The range of movement of this control is only one-half turn.

GAME CARTRIDGE

2-1 The Programmable Video System enables you to use your Game Console with different optional cartridges to play a wide variety of games. In addition to the cartridge supplied with the system, there are many other game cartridges now available. Some of the cartridges utilize the keyboards on the Player Control Hand Consoles to enter information or control game motion. The cartridges are all supplied with complete instructions and when necessary an appropriate keyboard overlay is furnished with the cartridge to indicate the key functions.

2-2 The How-To-Play section of this booklet gives brief instructions for playing the PRO SPORT 60 cartridge, complete instructions and keyboard overlay is included with the cartridge.

2-3 Inserting and Removing cartridges:
A. Always switch your Programmable Video System off when inserting or removing game cartridges.
B. Hold the cartridge so that it is right side up and aligned with the slot in the Game Console.
C. Insert the cartridge down into the Game Console. The cartridge should slide without being forced. Slide the cartridge down until you feel it connect inside the Game Console at the bottom of its travel. NEVER TRY TO FORCE A CARTRIDGE INTO THE GAME CONSOLE.
D. To remove a cartridge turn the Game Console OFF, then pull the cartridge straight up out of the Game Console.

2-4 PRECAUTIONS. The Game Cartridges contain sensitive electronic circuitry and should never be subjected to rough handling.
A. Avoid storing cartridges where they will be exposed to excessive heat or moisture.
B. Switch the Game Console OFF when inserting and removing cartridges.
C. Do not open or tamper with cartridges.

HOW TO PLAY – PRO SPORT 60 GAME CARTRIDGE

3-1 After completing the installation instructions you are ready to play. The following information is for the Pro Sport 60 cartridge which was included with your Programmable Video System. For additional details see the Pro Sport 60 Game Instructions. Playing instructions for other game cartridges are included with the game cartridges.

3-2 The Pro Sport 60 cartridge uses several of the keys on the Player Control Hand Consoles to control play in some of the games. The Pro Sport 60 cartridge includes overlays which are designed to fit over the key boards to indicate the keys used to effect ball angle (✓) and ball speed (+) in these games.

3-3 The keys on the Game Consoles are used to select, start, and reset games. Their functions are:
SELECT – is used to select the desired game from those available on the cartridge. Pressing the Select key once will cause the cartridge to select and display the next game. Press and hold the Select key to rapidly run forward through all the games on the cartridge. Release the Select key when you reach the desired game.
RESET – is used to go back to the first game on the cartridge.
START – is used to begin play. This key will also “Zero” the game scores for those games which are individually scored, when restarting another game.

3-4 After inserting the Pro Sport 60 cartridge
A. Press Reset to Reset game to first game.
B. Press Select key to select the desired game.
C. Press Start to begin playing.
D. Use Joystick Controls to control player movement across the TV screen. In some games you may also use the keys indicated by ✓ or ◄ on the keyboard overlay to affect the game play.

3-5 The first player to score 15 points is the winner of a game. After 15 points the Start key must be pressed to start a new game.

3-6 At the end of play be sure to set the power switch to “OFF” position. Set the switchbox to the “Antenna” position and you can then resume watching regular TV broadcast stations.

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3.7 This Video System is designed to operate with all brands of television. On some TV’s the players may occasionally appear to vibrate or ‘wiggle’ slightly when they are left stationary in some locations on the screen. Likewise a thin line may appear on one side of the player or playing field outlines. Neither of these conditions has any effect on play.

3.8 If another game has not been started within a few minutes after a game is over the system has been programmed to flash the playing field in alternating colours (on colour TV’s) to draw your attention and prevent possible damage to your TV.

MAINTENANCE

4.1 Your Programmable Video System has been carefully assembled using highest quality components. It has been fully tested and is designed to provide you with many years of enjoyment. Please keep the following points in mind in order to maintain your Programmable Video System in good working order.

A. Don’t try to force Game Cartridges into the Game Console. Never put pencils, pens or any other object through the slot in the Game Console. Don’t allow food crumbs, liquids, or dirt to fall through the game cartridge slot.

B. Prevent dust from accumulating in the game cartridge slot and falling inside the Game Console.

C. Unplug the mains power supply from the mains when the Programmable Video System is not in use. Do not attempt to use any other power supply as you could damage the Game Console. Do not attempt to use the power supply for other purposes.

D. Remember to turn the power switch OFF when not in use and whenever inserting or removing game cartridges.

E. Use a soft, slightly damp cloth to clean the exterior of the Game Console.

F. Avoid subjecting the Game Console or Game Cartridges to excessive heat or rough handling.

G. Do not attempt to use a Game Cartridge other than those designed for this Game System.

<table>
<thead>
<tr>
<th>SYMPTOM</th>
<th>REMEDY</th>
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<tbody>
<tr>
<td>No game.</td>
<td>Cartridge is not fully inserted into Game Console.</td>
</tr>
<tr>
<td>Faint TV image or herring bone pattern.</td>
<td>Cartridge was inserted into game while power switch was ‘ON’, slide switch to off then back on.</td>
</tr>
<tr>
<td>Game not connected properly to switch box.</td>
<td>Game Console power switch not turned ‘ON’.</td>
</tr>
<tr>
<td>AC adaptor not plugged into wall.</td>
<td>Switch box not set to ‘Game’.</td>
</tr>
<tr>
<td>TV not tuned to correct channel for TV game. Adjust TV tuning control.</td>
<td></td>
</tr>
</tbody>
</table>

- Picture rolls.
- Bottom line off screen.
- Stripes across screen.
- Lots of dots.
- Vertical or horizontal line moving across screen.

* Game ‘locked’ to 1 particular playing field; cannot change games.

Push game reset button on Game Console.

* Push game Reset Button.